

Developing Objectives Template

	CONDITIONS		BEHAVIOR		STANDARD	
	VARIABLE *	FIXED	FIXED	VARIABLE*	VARIABLE	FIXED*
OBJECTIVE FRAMEWORK	Given:	off/for:	the student will be able to:	by:	with:	as shown by:
USE PROCEDURE	WORDS MATERIALS EQUIPMENT DEVICE	NAME NEW TASK	DEMONSTRATE	MANIPULATING CALCULATING MEASURING REMOVING	SOME ERRORS TIMED or UNTIMED	CHECKLIST
USE CONCEPT / RULE	DRAWING PICTURE DEMONSTRATIO N DIAGRAM WORD FIGURE	NAME NEW PROBLEM or EXAMPLE	CLASSIFY, EXPLAIN or PREDICT	WRITING SELECTING POINTING SORTING PREDICTING CALCULATING DRAWING GRAPHICS etc.	SOME ERRORS SHORT DELAY UNTIMED	
MEMORY	DRAWING PICTURE DIAGRAM OBJECT WORD SYMBOL DIRECTION	NAME	RECALL STATE DEFINITION STATE STEPS STATE RELATIONSHIP	WRITING DRAWING POINTING CIRCILING SELECTING CHECKING FLOW CHART LISTING ORDERING FORMULA GRAPH etc.	NO ERRORS NO DELAYS FEW ERRORS SHORT DELAYS	1 point for each correct symbol within 10 seconds 1 error for each characteristic 1 error each step 1 error each relationship

*NOTES:

- 1.Variable CONDITIONS refers to representation of stimulus material given to the student.
- 2.Variable BEHAVIOR refers to type of performance used by the student to show capability.
- 3.Variable STANDARD refers to how a particular type of item will be scored.

EXAMPLE: Use Procedure

	CONDITIONS		BEHAVIOR		STANDARD	
	VARIABLE *	FIXED	FIXED	VARIABLE*	VARIABLE	FIXED*
OBJECTIVE FRAMEWORK	Given:	off/for:	the student will be able to:	by:	with:	as shown by:
USE PROCEDURE	WORDS MATERIALS EQUIPMENT DEVICE	NAME NEW TASK	DEMONSTRATE	MANIPULATING CALCULATING MEASURING REMOVING	SOME ERRORS TIMED or UNTIMED	CHECKLIST
<p>Resulting objective using the objective development template.</p> <p>Given a drawing of the DEDS, the student will be able to demonstrate data input by using the data entry mode with no uncorrected errors as shown by the positional handbook.</p>						